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Macaques (*Macaca nemestrina*) recognize when they are being imitated

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This study investigated whether monkeys recognize when a human experimenter imitates their actions towards an object. Two experimenters faced 10 pigtailed macaques, who were given access to an interesting object. One experimenter imitated the monkeys' object-directed actions, the other performed temporally contingent but structurally different object-directed actions. Results show a significant visual preference for the imitator during manual object manipulations, but not mouthing actions. We argue that the ability to match actions could be based on both visual-visual and kinaesthetic-visual matching skills, and that mirror neurons, which have both visual and motor properties, could serve as a neural basis for recognizing imitation. However, imitation recognition as assessed by visual preference does not necessarily imply the capacity to attribute imitative intentionality to the imitator. The monkeys might implicitly recognize when they are being imitated without deeper insight into the mental processes of others.

Keywords: imitation recognition; matching system; mirror neurons; pigtailed macaques; preferential looking

1. INTRODUCTION

Motor imitation occurs when an individual replicates an action that it has observed being performed by another individual. Imitation seems to require a matching system that allows conversion of observed actions by others into actions executed by oneself. In other words, visual input needs to be transformed into corresponding motor output.

Imitation seems to be a rare phenomenon, and so far, only humans and great apes have provided convincing evidence for it (Whiten *et al.* 1996). Monkeys are often regarded as incapable of imitating in the sense that they do not repeat a model's action that is novel to their own behavioural repertoire (Visalberghi & Fragaszy 2002; but compare with Voelkl & Huber 2000). Thus, monkeys might be lacking a 'like-me mechanism' (Meltzoff & Gopnik

1993) that is involved in both creating a perceptual match between self and others' actions and in reproducing observed actions.

The capacity to recognize when one is being imitated may require similar mechanisms (Nadel 2002). Here, actions performed by oneself need to be matched with actions performed by others, which means that one's own visual-motor output needs to be matched with visual input originating from the imitator. Studies in humans show that 14-months-old infants can recognize when they are being imitated (Meltzoff 1990, 1996), and a recent study with one chimpanzee is suggestive of imitation recognition in great apes (Nielsen *et al.* 2004).

Recognizing imitation appears to be a cognitively simpler task than producing imitation. In order to achieve imitation, an individual must process the target action and try to physically reconstruct it. This means that imitative abilities rely on memory capacities as well as planning skills and inhibitory control. Recognizing imitation, on the other hand, requires processing another's actions only after a self-produced act, and finding a match between the two. Hence elements such as planning and selecting appropriate motor acts are not required.

In comparisons with apes, monkeys show poor planning skills and inhibitory control (e.g. in virtual maze tasks; Fragaszy *et al.* 2003). Such cognitive limitations may be sufficient to hamper the production of imitation. However, it remains possible that monkeys possess a 'like me' mechanism that allows matching of self and others' actions, in which case, monkeys would still be capable of detecting imitation. To test this hypothesis, we adapted Meltzoff's (1990, 1996) paradigm from studies with human infants to test if monkeys can recognize when they are being imitated.

2. METHODS

(a) Subjects

Subjects were 10 pigtailed macaques (*Macaca nemestrina*), six male and four female, all captive-born and aged between 4 and 18 years (mean 8.6 years). Although all monkeys were housed individually (cage measures: 100 × 160 × 100 cm), their home cages were part of an interconnected cage system, which allowed social interactions between two or more individuals. The monkeys were not food deprived, and received their normal diet several hours before the start of each experimental session. Water was available *ad libitum*. All procedures complied with ASAB guidelines and European law on the humane care and use of laboratory animals.

(b) Procedure

All monkeys were tested individually in their home cage. A table (measures: 104 × 80 × 51 cm) was placed in front of the cage and two familiar experimenters were seated behind it, facing the monkey but avoiding direct eye contact in order to minimize any influence on the monkeys' preferential gazing. A wooden cube (edge = 5.5 cm) with a small hole drilled into each side was given to each experimenter. A digital video camera placed between the two experimenters recorded all sessions with only the monkey in view, thus allowing blind scoring.

At the start of each test trial, a 5 min baseline of visual preference was conducted. During this baseline, the monkey could observe both experimenters manipulating their respective cubes with hands and mouth, mimicking common actions of the monkeys towards the object such as biting, twisting, poking at the holes, and so on. Experimenters were not matched for actions and did not act in synchrony. After the baseline period, an identical cube was placed on the table within reach of the monkey, and the test period started as soon as the monkey contacted the cube. During the 5 min test period, one experimenter imitated the monkey's cube-directed actions in as structurally accurate and temporally

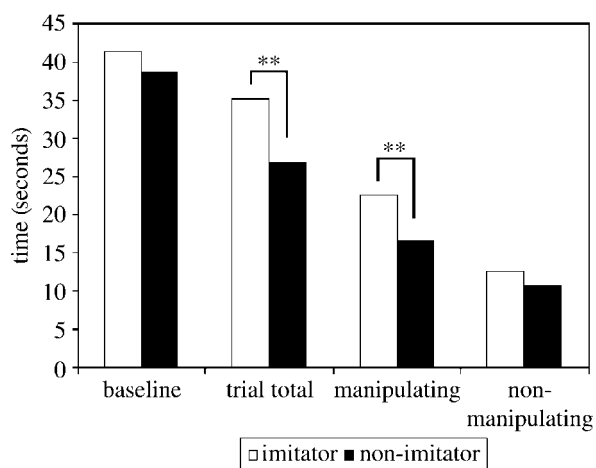


Figure 1. Average time in seconds per monkey spent looking at imitator and non-imitator. ** indicates statistical significance with $p < 0.05$.

contingent a manner as possible, while the second experimenter performed monkey-typical actions that were temporally contingent but structurally different. For example, if a monkey mouthed the cube, the imitator would also mouth while the non-imitator might poke at the cube's holes. If a monkey let go of the cube to engage in other activities (such as locomotion, social interactions with other monkeys, etc.), both experimenters placed their cubes onto the table and remained still until the monkey touched the cube again. Identity and position of the imitator was counterbalanced between subjects. At least 24 h after the first trial, a second trial was conducted with each monkey using an identical set up, except that the role of the imitator was reversed between experimenters.

3. ANALYSIS

All tapes were digitally analysed (25 frames per second) by a rater blind to the experimental condition, and the number of frames spent looking at each experimenter was recorded. Twenty-five percent of sessions were coded a second time to assess intra-observer reliability; agreement between both codings was high (Pearson's correlation: $r = 0.98$, $p < 0.001$). Raw scores from both trials were added for each monkey and divided by 2, so that the following statistical analyses were conducted on the average time from both trials, each monkey had spent looking at imitator and non-imitator.

4. RESULTS

As figure 1 shows, the monkeys had no significant visual preference for either experimenter during the baseline period, which was confirmed by related sample t -tests ($t_9 = 0.946$, $p > 0.05$). In the test period, the monkeys' preference shifted and they looked significantly longer at the imitator ($t_9 = 2.651$, $p = 0.026$).

Since the experimenters only imitated the monkeys' cube-directed actions and not other activities, visual preferences were analysed separately for each group of activities. Results show that the preference for the imitator was expressed only during manipulation of the cube ($t_9 = 2.344$, $p = 0.044$), not during non-manipulation ($t_9 = 1.988$, $p > 0.05$). There was no effect of identity or spatial position of the imitator, and no difference in looking times between trial 1 and 2 (all $p > 0.05$).

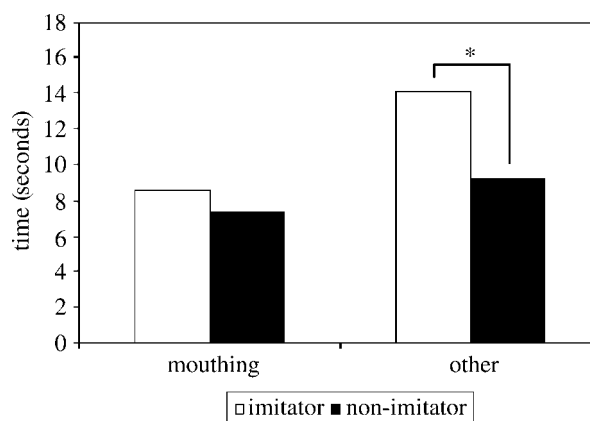


Figure 2. Average time in seconds per monkey spent looking at imitator and non-imitator during mouthing and other manipulations. * indicates borderline significance with $p = 0.051$.

It could be argued that the monkeys' visual preference might stem from a greater interest in the mouthing action of an experimenter rather than an interest in matching of actions as such. To test this hypothesis, looks at the experimenters when mouthing and performing other actions were analysed separately. Figure 2 shows that when the monkeys were performing other cube-directed manipulations, visual preference for the imitator reached borderline significance ($t_9 = 2.255$, $p = 0.051$) but no visual preference was found during mouthing ($t_9 = 0.877$, $p > 0.05$).

We also calculated a preferential looking index which gives a measure of the relative proportion of monkeys looking more frequently at the imitator or non-imitator (see Agnetta & Rochat 2004). This index was calculated as follows: $(\text{imitator} - \text{non-imitator}) / (\text{imitator} + \text{non-imitator})$. The resulting value represents a preference for the non-imitator if negative, and a preference for the imitator if positive (ranging from -1 to $+1$). We applied one-sample t -tests to these index values comparing them against zero as chance performance, and found no significant preference during the baseline period ($t_9 = 1.105$, $p > 0.05$). However, there was a significant preference during the trial period ($t_9 = 3.672$, $p = 0.005$), during manipulation of the object ($t_9 = 2.532$, $p = 0.032$), and in particular, during non-mouthing actions ($t_9 = 2.624$, $p = 0.028$), but not mouthing actions ($t_9 = 0.922$, $p > 0.05$).

5. DISCUSSION

The results show that pigtailed macaques preferentially look at an experimenter imitating the monkeys' object-directed actions compared with an experimenter manipulating an identical object but not imitating their actions. Since both experimenters acted (as much as possible) in synchrony with the monkeys, the monkeys based this preference not on temporal contingency, but took into account the structural components of the experimenters' actions.

It could be argued that this match between the experimenters' and the monkeys' own actions was achieved through kinaesthetic-visual matching,

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